



BRITISH INSTITUTE OF GNOSTIC STUDIES

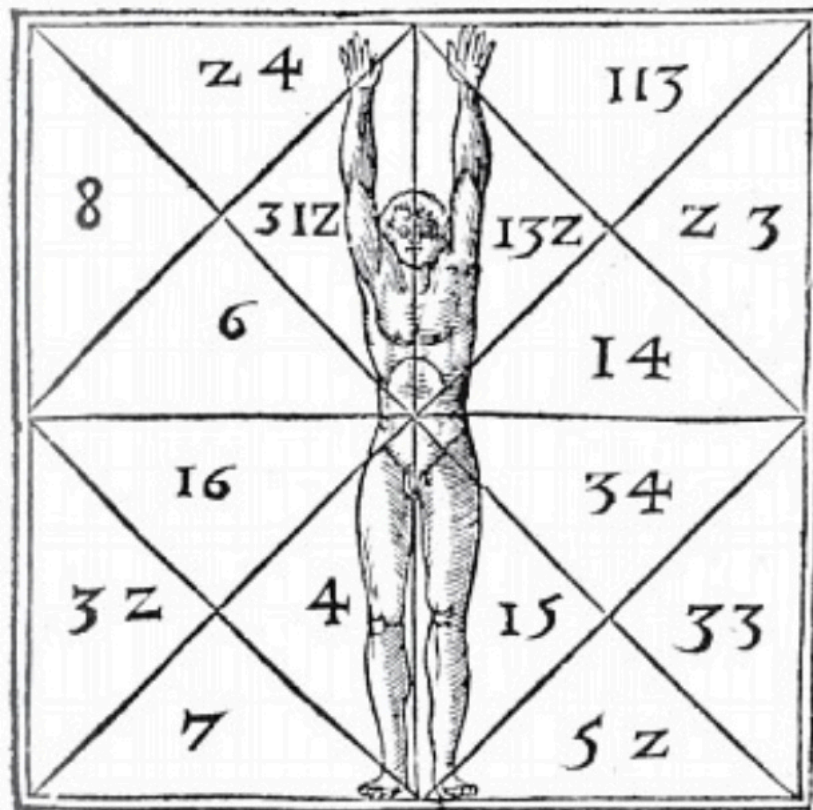
Correspondence Course in Gnosis

Level 4 - Unit 4

GNOSTIC ASTROLOGY - 2







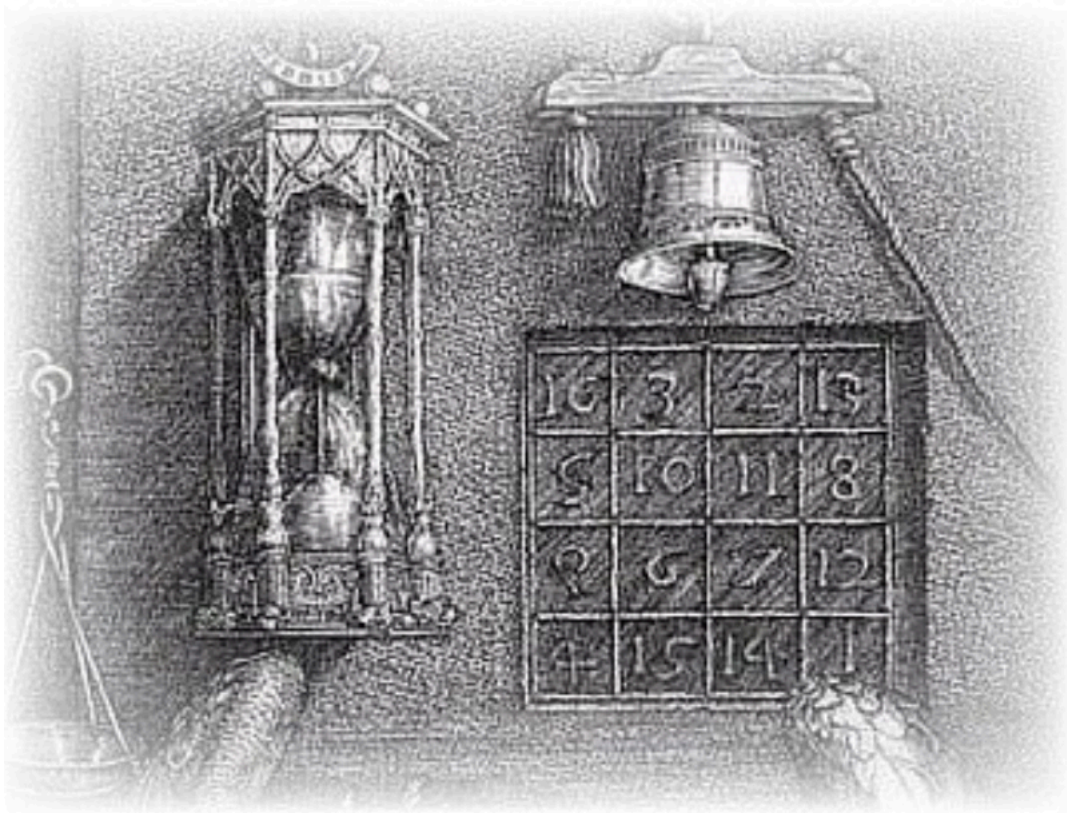
Astrology 2

The Magic Squares

Introduction

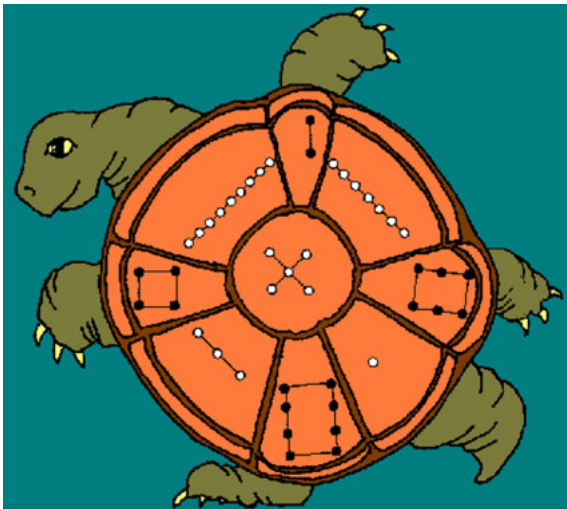
*'In order to invoke the gods, one must know the **mathematical figures** of the stars (magic squares). Symbols are the clothing of numbers. Numbers are the **living entities** of the inner worlds. Planetary figures produce tremendous immediate results. We can work with the stars from a distance. Mathematical figures act upon the physical world in a tremendous way. These figures must be written on seven different boards.'*

Samael Aun Weor



A Little History

A **magic square** is a table on which a series of whole numbers are arranged in a square or mould, in such a way that the result obtained by adding up the numbers by *columns*, *rows* and main *diagonals* is the same, this result being the square's **magic constant**.



The first record of a *magic square* appearing in history is found in China, about the year 2,800 BC. This magic square is called 'Lo-shu' (Lo was the name of the river today known as 'Yellow River'. Shu means 'book' in Chinese. 'Lo-shu' means, therefore, 'the book of the Yellow River').

Legend has it that in a remote past big floods were devastating a Chinese region. Its inhabitants tried to appease the wrath of the river Lo by offering sacrifices, but they failed to come up with the adequate amount of them to succeed.

It is said that one day Emperor Yu saw a turtle coming out of the river bearing a series of numbers inscribed on the plates or scales of its shell. He immediately ordered that they should be copied on a clay tablet, and in this way the first known *magic square* came into existence.

It was a three-ordered magic square, made up of nine squares (3x3), and since the addition of its horizontal, vertical and diagonal squares came to a constant of 15, they deduced that that was the number of offerings that they should make to the river in order to calm the floods. These ceased, and this square was since credited with religious and magical properties that were used in astrology and in the prediction of the future.

4	9	2	→ 15
3	5	7	→ 15
8	1	6	→ 15
↓ 15	↓ 15	↓ 15	

METALS			FIRE
WOOD	4	9	2
	3	5	7
	8	1	6
WATER			

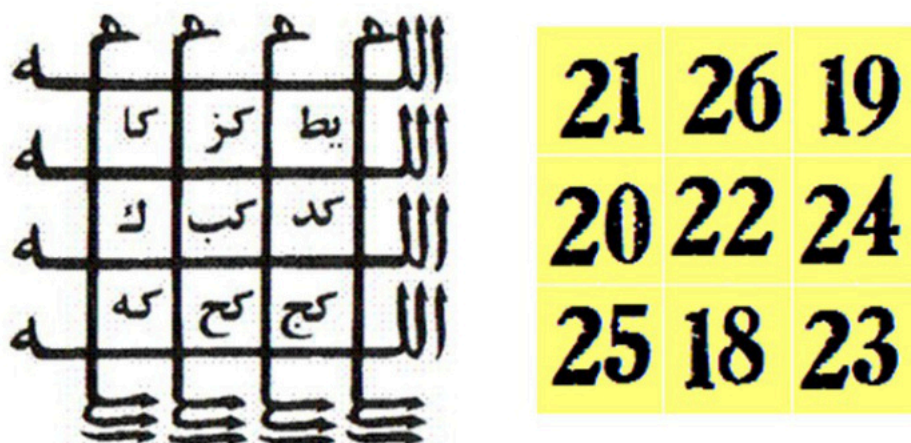
The Chinese gave this square a mystical halo, since they assigned the basic principles of life to its numbers: its *even* numbers symbolized the female *yin* principle, and its *odd* ones symbolized the male *yang* principle. The centre of the square is occupied by the number 5, which symbolizes the *Earth*, and represents the balance between *yin* and *yang*, for it belongs equally in the rows, columns and diagonals of the square. On its sides are represented the other four main elements of the Chinese tradition: *metals* (4 and 9), *fire* (2 and 7), *water* (1 and 6) and *wood* (3 and 8).

7	12	1	14
2	13	8	11
16	3	10	5
9	6	15	4

In *Khajuraho* (India) stands a temple built between the 11th and 12th centuries. That temple has a pillar surrounded by a four-ordered magic square, which, when translating its characters, would be equivalent to the following image: its rows, columns, diagonals, central square, corner squares and broken diagonals add up a **constant** of 34, with a **sum total** of 136. As an example, here follow two broken diagonals: (12+8+5+3=34) and (15+3+2+14=34).

Arab mathematicians discovered the magic squares through contact with this Hindu tradition, and they were also fascinated by their characteristics. It was them who spread the magic squares through the West during the Middle Ages.

This Arab magic square is made up of the letters of the word *Allah*. All its rows, columns and diagonals add up 66 – a number which in Islam corresponds to the numeric value of *Allah*. Muslims in Northern Africa sold talismans (*herz*), whose magic number was 66.



Magic squares were also made of **letters**. This SATOR square was discovered by the Italian archaeologist Matheo Della Corte in 1936 amid the ruins of Pompeii.



Sator Square of Pompeii



Another one found in France



The SATOR palindrome is a magic square made up of letters, containing the following Latin words: SATOR AREPO TENET OPERA ROTAS. These letters are written in such a way that they can be equally read from the top down, from bottom up, from left to right and from right to left. In addition, the word TENET forms a cross in the centre of the square. Let us see one of the meanings traditionally given to its letters:

S	A	T	O	R	= CREATOR
A	R	E	P	O	= IMMUTABILITY (arrepoa)
T	E	N	E	T	= TO RULE, TO GOVERN
O	P	E	R	A	= WORK
R	O	T	A	S	= WHEEL

THE CREATOR, IN HIS IMMUTABILITY, RULES THE CYCLIC PROCESSES OF HIS WORK.

On the other hand, we know that numerology ascribes the value 1 to the letter A, 2 to the letter B, and so on, up to 26 for the letter Z. Then, by adding up the values ascribed to the letters in the rows and columns of the square, we have the following results:

SATOR	=>	S + A + T + O + R	=	19 + 1 + 20 + 15 + 18	=	73	=>	7 + 3 = 10	=>	1
AREPO	=>	A + R + E + P + O	=	1 + 18 + 5 + 16 + 15	=	55	=>	5 + 5 = 10	=>	1
TENET	=>	T + E + N + E + T	=	20 + 5 + 14 + 5 + 20	=	64	=>	6 + 4 = 10	=>	1
OPERA	=>	O + P + E + R + A	=	15 + 16 + 5 + 18 + 1	=	55	=>	5 + 5 = 10	=>	1
ROTAS	=>	R + O + T + A + S	=	18 + 15 + 20 + 1 + 19	=	73	=>	7 + 3 = 10	=>	1

The resulting addition of the numbers of each one of these global values is 10; and therefore, it gives the kabbalistic reduction of 1, which prompts many numerologists to conclude that the SATOR Square has extraordinary powers.



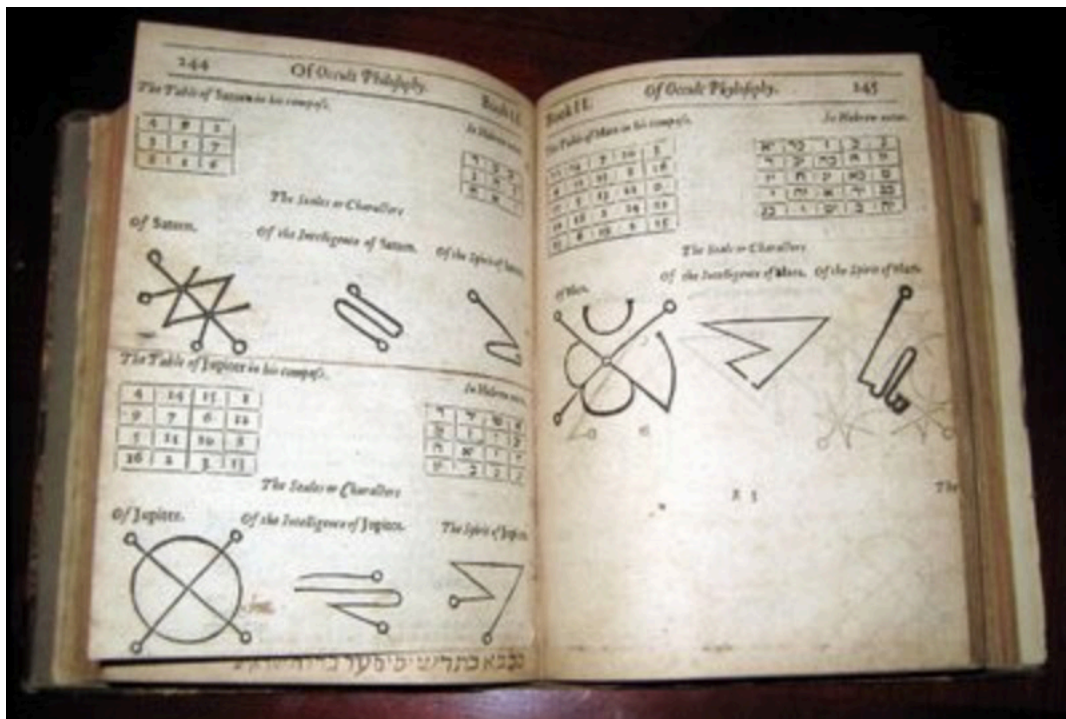
One of the most famous magic squares in history is the one that in 1514 Albrecht Dürer included in his engraving *melancholy*. (See the complete engraving on the front cover of this Unit).

It is a four-ordered square (4x4=16 squares). The horizontal, vertical and diagonal additions of its figures give a constant of 34, with a sum total of 136. One of the characteristics of this magic square by Dürer is that it contains fifty-two forms or combinations which work out at 34.

Unit 4 - Level 4 | Gnostic Astrology-2

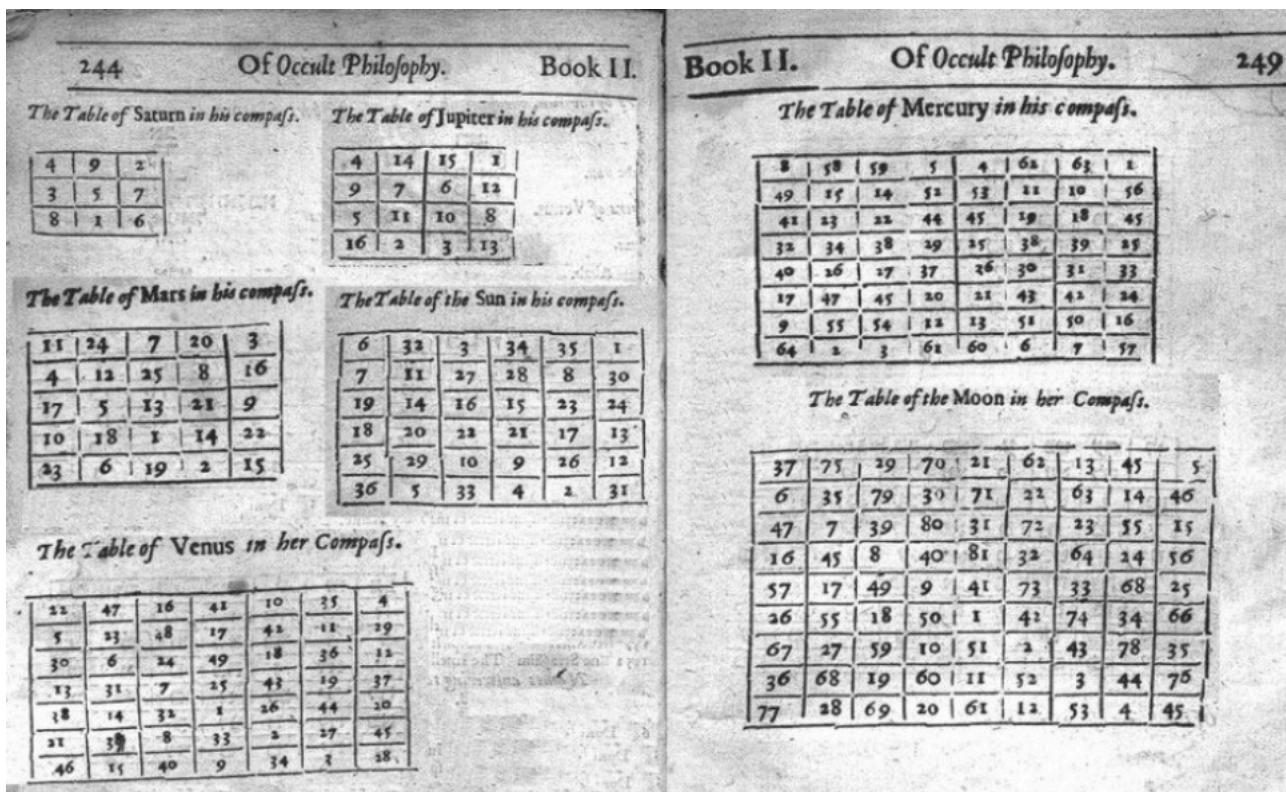


The magic square which Dürer used for his engraving is the magic square of the planet Jupiter, but upside down. And the interesting thing is to see this square on an ancient medallion-talisman dedicated to Jovis (Jupiter), which was used to cure *melancholy*. This can give us an idea of how the magic squares were used as talismans in a particular area: healing.



Magic Squares in the Middle Ages

In 1510, Cornelius Agrippa, the great magician and companion of Paracelsus and Faust, had already finished the manuscript of the book he published in 1533, *De Occulta Philosophia*, in which he first presented the seven planetary magic squares. These squares were made up of numbers and letters.



Agrippa gives no method on how to construct them, and only deals with the properties found in the magic squares to form with them the *signatures* or *sigils* of the Planetary Genii. Nevertheless, in the works by Paracelsus appear the same magic squares of Agrippa with recommendations on how to use them as talismans.

Paracelsus says that when the magic squares are engraved on the metal corresponding to the specific planet, they are a powerful **magneto** that attracts the beneficent attributes or qualities of the particular planet, thus exercising their influence on those who carry them. On their obverse, these talismans usually bore a magic square with the mystic numbers of the relevant planet, and on their reverse, a mythological image of the Planetary Spirit. (As an example, we can see two talismans dedicated to the Sun in the images beside this text).



These magic squares must be constructed on the metal related to the planet, as follows:

Square of the Moon	Silver
Square of Mercury	Solidified Quicksilver
Square of Venus	Copper
Square of the Sun	Gold
Square of Mars	Iron
Square of Jupiter	Tin
Square of Saturn	Lead

The figures of the magic squares can be also carved on *wooden boards*, preferably made of *cedar wood*.

What is the Exact Use of the Magic Squares?

For the Magician, the magic squares are like *magnets* that attract the presence and the spiritual force of the invoked Planetary Logos. Each Logos is *in tune* (vibration and affinity) with a specific magic square, something similar to what today we understand as the *law of resonance*.

We know that everything in this universe is energy, *energy vibrating at different vibratory frequencies*, including our bodies, thoughts, feelings, etc. The principle of energy resonance says that every being or object in this universe only resonates with any other one vibrating at the same frequency. A tuning fork, for example, comes into resonance only when a tone that corresponds to its own frequency is emitted. If this is not the case, any other tone does not even exist for the tuning fork, because it cannot perceive it.

Magic squares are designed to establish a vibration related to the Planetary Logos who we are working with, in order to ask His help and assistance in all that He can help us. This is the reason why Master Samael tells us that *'numbers are the living entities of the inner worlds, and that the planetary figures produce immediate results'*.

How to Operate

Master Samael teaches us how to work with the magic squares in his book *Handbook of Practical Magic*. In it he tells us the following:

'In order to work in Sidereal Magic, it is necessary to draw a circle on the floor one metre and a half (5 ft) in diameter and place the sign of the Pentagram with its two lower vertices pointing towards the outside of the room and its upper vertex pointing in. Then the board with the figures of the relevant planet is to be placed at the centre of the circle. That is how all the Gods of the planet one is going to work with are summoned'.

Amplification: *'With the magic circle you can defend yourself against attacks from the adepts of the shadow. This circle must not be completely closed; it will be interrupted in its path by the Seal of Solomon. When you trace the magic circle around you, whether with your sword or only with your will and imagination, both united in vibrant harmony, or with the two things at the same time, pronounce the following mantrams: HELION, MELION, TETRAGRAMMATON'*. (From the book *Occult Medicine and Practical Magic*).

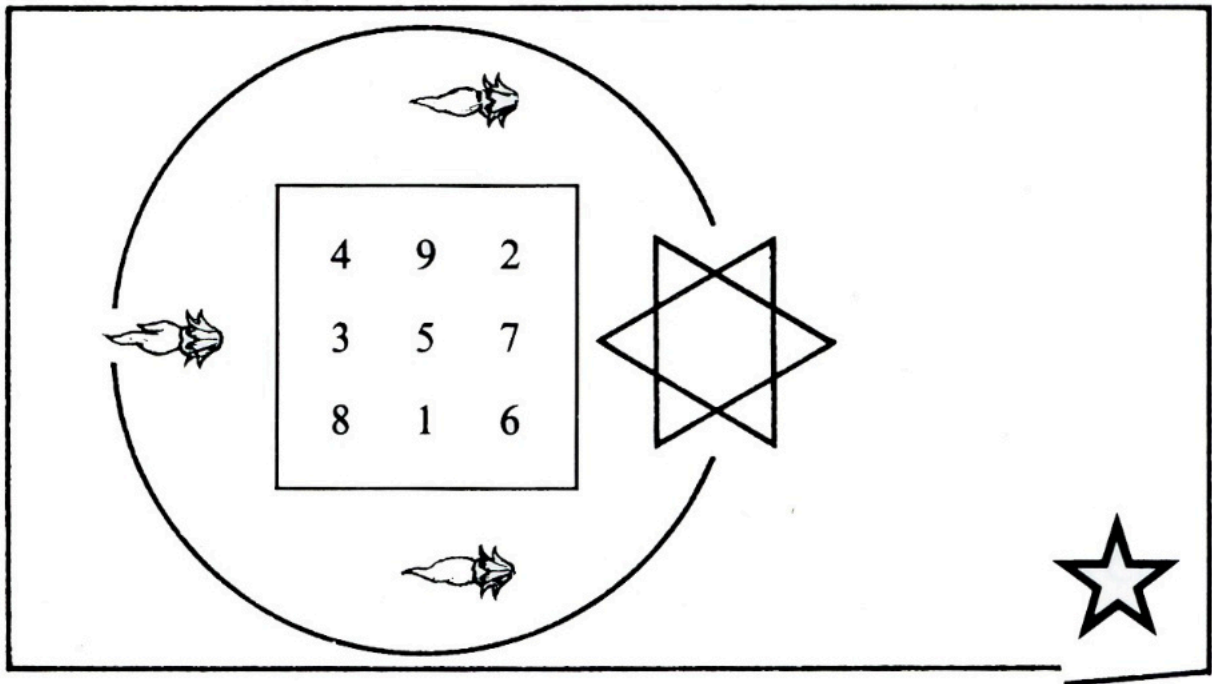


Image description: In this graphic we can see the room in which the magic work is going to be performed. At its door is found the Pentagram on the floor, 'with its two lower vertices pointing out, and its upper vertex pointing in'. The circle can be traced with charcoal, or drawn on a white sheet, as is shown in the graphic, with the Seal of Solomon closing the circle. The magic square is to be placed in the centre of the circle. In addition, one or three candles can be lit. The magician will sit within the circle, in front of the magic square.

'Before starting any magical ceremony with the stars, it is necessary to conjure the earth, the fire, the water and the air by reciting their exorcisms. (In order to prepare the atmosphere for the invocation).

EXORCISM OF WATER

Fiat firmamentum in medio aquarum et separet aquas ad aquis, quae superius sicut quae inferius et quae inferius sicut quae superius ad perpetranda miracula rei unius. Sol ejus pater est, Luna mater et ventus hanc gestavit in utero suo, ascendit a terra ad coelum et rursus a coelo in terram descendit. Exorciso te, creatura aquae, ut sis mihi speculum Dei vivi in operibus ejus, et fons vitae, et ablutio peccatorum. Amen.'

(Translation of the exorcism: *Let there be a firmament in the midst of the waters, and let it separate the waters from the waters. What is above is like what is below and what is below is like what is above, to accomplish the miracles of one thing. The Sun is its father, the Moon is its mother, and the wind carried it in its womb. It rises from the earth to the sky and again descends from the sky into the earth. I exorcize you, creature of water, that you may be to me the mirror of the living God in his works, the fountain of life and the purification of sins. Amen).*

EXORCISM OF FIRE

Fire is exorcised by throwing salt, incense, white resin, camphor and sulphur into it, and pronouncing three times the three names of the Genii of Fire:

*Michael, King of the Sun and of Lightning.
Samael, King of Volcanoes.
Anael, Prince of the Astral Light'.
Assist us in the name of the Christ, by the Christ, by the Christ, AMEN.*

EXORCISM OF AIR

Air is exorcised by blowing in the direction of the four cardinal points, and saying with faith the following:

'Spiritus Dei ferebatur super aquas et inspiravit in faciem hominis spiraculum vitae. Sit Michael dux meus, et Sabtabiel servus meus, in luce et per lucem. Fiat verbum halitus meus, et imperabo spiritibus aeris hujus, et refrenabo equos solis voluntate cordis mei, et cogitatione mentis meae, et nutu oculi dextri. Exorciso igitur te, creatura aeris, per Pentagrammaton, et in nomine Tetragrammaton, in quibus sunt voluntas firma et fides recta. Amen. Sela. Fiat. So be it.'

(Translation of the exorcism: *The Spirit of God was moving over the waters and breathed into the face of man the breath of life. Let Michael be my chief and Sabtabiel my servant, in the light and by the light. Let my breath be speech, and I will command the spirits of this air, and I will dominate the horses of the sun by the will of my heart, by the thought of my mind and by a sign of my right eye. I therefore exorcize you, creature of air, by the Pentagrammaton and in the name of the Tetragrammaton, in which are found firm will and right faith. Amen. So be it).*

EXORCISM OF EARTH

Earth is exorcized by the sprinkling of water, by breath and by fire, with the corresponding perfumes of the day, and the following has to be said:

By the pole of lodestone that passes through the centre of the world, by the twelve stones of the Holy City, by the seven metals that run inside the veins of the earth, and in the name of Gob, obey me subterranean workers. Amen.

The Art of Working with the Stars

Once the practitioner has recited the conjurations of the four elements, he will sit comfortably within the circle, and then he will concentrate his mind on his **Intimate**, saying:

You who are Myself, my true Being. Leave my body and go in through the doors of the Heart-Temple of the planet... (Here the practitioner will utter the name of the planet with which he is going to work at that moment).

Then he will pronounce the words **JACHIN** and **BOAZ**. (As is indicated on page 10 of the previous Unit).

Next the practitioner will ask the Sidereal Genie he is working with for the longed-for service: love, journeys, business, etc.

The practitioner will cry out several times, asking for: **CORO! CORO! CORO!** (Choir! Choir! Choir!). And the Angels will work, but according to the Law.

Unit 4 - Level 4 | Gnostic Astrology-2

The Planetary Logos will send Choirs of Angels to work with the disciple, to dominate and to conquer.

That is how we can work with the Rays of the Stars. That is how our disciples can solve their personal problems.



The Magic Squares of the Seven Planets

Square of the Moon: Constant: 369. Total: 3,321.

It is a nine-ordered square, and includes all the numbers from 1 to 81.

Its magic constant is 369 ($3+6+9=18 \mid 1+8=9$).

The complete addition of all its numbers is 3321 ($3+3+2+1=9$).

(The kabbalistic additions of these whole numbers give 9).

37	78	29	70	21	62	13	54	5
6	38	79	30	71	22	63	14	46
47	7	39	80	31	72	23	55	15
16	48	8	40	81	32	64	24	56
57	17	49	9	41	73	33	65	25
26	58	18	50	1	42	74	34	66
67	27	59	10	51	2	43	75	35
36	68	19	60	11	52	3	44	76
77	28	69	20	61	12	53	4	45

Square of Mercury: Constant: 260. Total: 2,080.

It is an eight-ordered square, and includes all the numbers from 1 to 64.

Its magic constant is 260.

The addition of all its numbers is 2080.

8	58	59	5	4	62	63	1
49	15	14	52	53	11	10	56
41	23	22	44	45	19	18	48
32	34	35	29	28	38	39	25
40	26	27	37	36	30	31	33
17	47	46	20	21	43	42	24
9	55	54	12	13	51	50	16
64	2	3	61	60	6	7	57

Square of Venus: Constant: 175. Total: 1,225.

It is a seven-ordered square, and includes all the numbers from 1 to 49.

Its magic constant is 175.

The addition of all its numbers is 1225.

22	47	16	41	10	35	4
5	23	48	17	42	11	29
30	6	24	49	18	36	12
13	31	7	25	43	19	37
38	14	32	1	26	44	20
21	39	8	33	2	27	45
46	15	40	9	34	3	28

Square of the Sun: Constant: 111. Total: 666.

It is a six-ordered square, and includes all the numbers from 1 to 36.

Its magic constant is 111.

The addition of all its numbers is 666.

6	32	3	34	35	1
7	11	27	28	8	30
19	14	16	15	23	24
18	20	22	21	17	13
25	29	10	9	26	12
36	5	33	4	2	31

Square of Mars: Constant: 65. Total: 325.

It is a five-ordered square, and includes all the numbers from 1 to 25.

Its magic constant is 65.

The addition of all its numbers is 325.

11	24	7	20	3
4	12	25	8	16
17	5	13	21	9
10	18	1	14	22
23	6	19	2	15

Square of Jupiter: Constant: 34. Total: 136.

It is a four-ordered square, and includes all the numbers from 1 to 16.

Its magic constant is 34.

The addition of all its numbers is 136.

4	14	15	1
9	7	6	12
5	11	10	8
16	2	3	13

Square of Saturn: Constant: 15. Total: 45.

It is a three-ordered square, and includes all numbers from 1 to 9.

Its magic constant is 15.

The addition of all its numbers is 45.

4	9	2
3	5	7
8	1	6

The Solar System Ors

We will finish this Unit with a beautiful text by Master Samael about the spiritual 'family' made up of the different Planetary Logoses of our solar system:

In Nirvana, any sense of family, tribe or clan has disappeared because all beings living there regard themselves as members of one great family. *Variety is unity.*

However, through observation and experience, we all, the Brothers, have been able to verify that there is something **resembling a family** in every one of the groups of the Elohim or Prajapatis ruling the different solar systems of this Galaxy in which we live.

This sense of cosmic association in every group of Elohim turns them into something like ineffable, divine and sublime families.

The cosmic family ruling the **Solar System Ors**, in which we live, move and have our being, includes *Gabriel, Raphael, Uriel, Michael, Samael, Zachariel* and *Oriphiel* among its most distinguished members.

Each one of these brothers mentioned above is a chief of angelic legions. Each one of these brothers has to work intensively in the Great Work of the Father.

Gabriel is the ruler of the Moon. Raphael is the ruler of Mercury. Uriel governs Venus. Michael is the king of the Sun. Samael is the ruler of Mars. Zachariel is the ruler of Jupiter, and Oriphiel rules the destinies of old Saturn, the *ancient* of heaven.

In the centre of every sphere, of every planet, is always found the cosmic temple, the planetary temple, the abode of the ruling Genie of that planet.

Any Master of the White Lodge can visit the **Heart-Temple of the planet Earth** in his astral body. The Genie of the Earth is *Melchizedek*, of whom the Bible speaks; also known as *Changam*, the King of the World.

We have been told that the Genie of the Earth has a physical body similar to ours, but eternal, immortal. Some Tibetan Lamas have had the great joy of personally knowing him.

The Genie of the Earth lives in *Agartha*, the subterranean kingdom, in the company of the initiate survivors from Lemuria and Atlantis.

The race of *Agartha* is just waiting for the degenerate Aryan race currently living on the Earth's surface to perish by fire. When we, all the wicked members of this race, have

perished, then they, the survivors from Lemuria and Atlantis, will repopulate the Earth and, mixing with some select survivors from our present Aryan race, they will create the future Sixth Race.

In the interior of the Earth there is a race having Lemurian and Atlantean physical bodies. These races possess all the scientific, atomic inventions of ancient times.

The King of the World works intensively, and is assisted by the Koros – the great Beings who govern life and death in all planes of cosmic consciousness.

The Earth is a living organism which revolves around the Sun. The Planetary Genie keeps it steady in its path.

The Earth is one of the members of the great cosmic family of the Solar System Ors. All the sidereal bodies existing near the Earth, governed by Melchizedek, King of Fire, are part of this complex family.

The Solar System Ors includes many different types of 'objects' in its bosom. Around the Sun revolve nine planets, governed by ineffable Beings, thirty-one known satellites, thousands of asteroids and comets, and many millions of meteoric particles.

In spite of their number and the huge cosmic mass of these bodies all together, unbelievable though it may seem, more than ninety-nine per cent of the matter in the Solar System Ors is completely concentrated in the Sun.

Actually, the Sun is the heart of the Solar System Ors. The Sun's Heart-Temple, situated in the centre of that radiant sphere, is the dwelling-place of the Seven Chohans. From there, these Seven Chohans direct the Seven Great Cosmic Rays.

Those human beings of the planet Earth who can visit the Sun's Heart-Temple in their astral bodies are really few. A formidable and frightful chasm leads the Initiate down to the hall of wisdom.

Anyone who reaches the sacred hall must prostrate himself reverently before the Guardian of the Temple. A narrow path will lead the visitor to the Heart-Temple, where the Seven Chohans dwell.

All the life of the Solar System Ors throbs intensely in the heart of the Sun. The Sun's force of gravitation keeps the whole solar family in their mechanical orbits.

The whole mechanics of the Solar System Ors works in accordance with the Great Law. The orbits of its planets, which turn around the Sun in a cosmic dance, amidst the great symphonies of the cosmic *diapason*, are wisely arranged according to Bode's law.

By taking the geometric development of 0, 3, 6, 12, 24, 48, 96 and 192, and then adding 4 to each of those numbers, we obtain a series of numbers which approximately represents the distances between the planetary orbits and the Sun.

Mercury, the lord of science, the messenger of the gods, moves around the Sun at a vertiginous speed. Venus, the planet of music, love and beauty, the second planet from the Sun, moves a little more slowly, and the Earth, our afflicted and martyred, poor earth, the third from the Sun, moves under the wise direction of *Changam* or *Melchizedek* even more slowly.

Our beloved Solar System Ors has a neighbouring solar system, called *Baleooto*. From time to time, one of its objects, known as comet *Solni*, dangerously comes very close to the shining Sun Baleooto. Then the latter has been often forced to develop a very strong electrical tension so that it could firmly maintain its habitual cosmic path.

This tension, naturally, produces a similar tension in all the neighbouring suns, included our Sun Ors. This is the **Law of Solioonensius**, which also affects all planets that revolve around their corresponding suns.

The Earth cannot be an exception to this Law. This tremendous electric tension causes bloody revolutions and frightful catastrophes.

The *Law of Solioonensius* manifested itself twice in the ancient Egypt of the Pharaohs. The first time, in a bloody revolution, people chose new rulers by blood and death. They poked out the eyes of all the outgoing rulers.

During the second manifestation of this cosmic law, the Egyptian people, becoming tremendously infuriated, rose up against their rulers and killed them. Then they pierced each of their bodies with a sacred cable, which was then thrown into the Nile. That cable rather looked like a huge macabre necklace.

The Bolshevik Revolution was also the result of *Solioonensius*. In the past, every time that the Law of *Solioonensius* manifested itself, there were great social catastrophes.

Understanding men take advantage of the Law of *Solioonensius* to enter into the Path of Inner Self-Realization.

The Solar System Ors, when seen from afar, looks like a man walking through the changeless Infinite.

Astronomers state that our Solar System Ors is heading towards the star Vega at a speed of twenty kilometres per second. The definite fact is that, at that rate and in

eighty years, the Sun, as it leaves behind the entire bright radiation of its marvellous system, approximately covers a distance of some 50,000,000,000 km. (Fifty thousand million kilometres).

In eighty years, the sphere of radiation, the *strip of fire*, or the long and shining body of our Solar System, is a figure five times longer than it is wide, and it is as beautifully proportioned as a standing-up human body.

The force of attraction exerted by the Sun rules all the movements of the solar family, and it is clear that the closer the different planets are to it, the greater their speed in order to energetically counteract the tremendous force of solar action.

The planets that constitute the cosmic solar family vary in size among themselves, generally increasing from the smallest one, swift Mercury, the messenger of the gods, which is the closest to the centre, to the powerful Thundering Jupiter, the Father of the Gods, which is situated half-way between the centre and the circumference, and then decreasing again, down to the outermost known planet, Pluto, which is somewhat bigger than swift Mercury.

After many years of observation and experience, it has been possible to verify that the further away from the sun a planet is, the slower its speed around the Christ-Sun. Actually, the speeds of the planets decrease from fifty kilometres per second of Mercury to five kilometers per second of Neptune, the Lord of Occult Wisdom, the King of the Sea.

The axis of the Solar System Ors, that is, the Sun itself, completes a revolution around an interstellar magnetic centre or *cosmic chakra*. That revolution takes place in one month.

Swift Mercury, the heavenly messenger, completes its revolution around the Sun in three months. Venus carries out its 'dance' around the Sun in eight months, and the Earth makes its journey around the Sun in twelve months.

The marvellous 'dance' of Neptune, the King of the Sea, around the Sun takes one hundred and sixty-four years.

The cosmic figure of the Solar System Ors is extraordinarily complex and beautiful.

The planetary 'parts', turned into multiple spirals of various tensions and diameters, resemble a shining series of divine coverings which darken the long white-hot filament of the Sun Ors, each spiral resplendently radiating with characteristic heat and brightness of its own.

This marvellous group of heavenly bodies is like a mysterious and sublime spider's web, splendidly woven by the multiple eccentric paths of thousands of asteroids and long-tailed comets, shining with breaths of fire and tinkling with an incredibly subtle and harmonious music, completely based on the three *times* of the Mahavan and the Chotaban, which keep the universe steady on its course.

Actually, the Solar System Ors is a living cosmic creature that was born in the Ninth Sphere (sex) a great many million years ago.

All men are similar in design and constitution, likewise with all the suns of infinite space.

What distinguishes men from one another is their *degree of consciousness*. What distinguishes the suns from one another is their *degree of radiation*.

Light and Consciousness are fundamentally one and the same phenomenon. Light and Consciousness obey the same laws, increasing or decreasing in exactly the same way.

In the Chaos, in the Universal Sperm, lies the cosmic design of both man and of the suns.

The self-development of the Cosmos-Man or of the Solar System, the gradual enlightenment and irradiation of either of them is the degree of self-generated consciousness of any Solar System or of any Cosmos-Man. It all completely depends on the very *individual self*.

In order that a man may be fully conscious of himself, all his parts must become fully conscious.

In order that a Sun may become fully radiant, all its planets, all its cosmic organs, must be fully radiant.

The task of every universe and of every being, from the gigantic sun down to the insignificant cell, is to ***awaken consciousness***.

The Solar System Ors will become brighter and brighter as each one of its worlds, as each person, as each living cell, gradually awakens consciousness.

The consciousness of all human beings living in the planet Earth is asleep. It is impossible to experience that which is *Truth* as long as our consciousness is completely asleep.

There are four states of consciousness:

1. **Sleep during those moments in which the physical body is asleep**
2. **Sleep during the waking state**
3. **Self-consciousness**
4. **Awakened objective consciousness**

People normally live in the first two states of consciousness. People not only dream when their physical bodies are asleep; people continue to dream in the so-called waking state.

It is very unusual to find a conscious human being, but people firmly believe that their consciousness is awake.

It is impossible to reach *objective consciousness* as long as self-consciousness has not been achieved.

People dream while they live and work, and yet they wrongly believe that they are awake.

During the physical body's normal sleep, the Ego, enveloped in its body of desires, wanders through the molecular region like a sleepwalker, dreaming all the time. When it comes back to its physical body, when it returns to the waking state, the individual continues dreaming.

Those who awaken consciousness do not dream any longer. They are all the time awake in the inner worlds while their physical bodies are asleep.

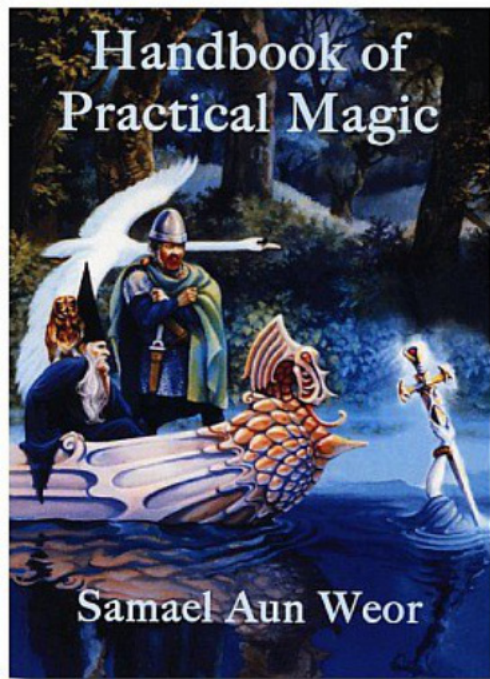
As people gradually awaken their consciousness, the Solar System Ors will become brighter and brighter.

The Solar System Ors is Adam Kadmon, the Heavenly Man, who was born of water and fire in the Ninth Sphere (sex).

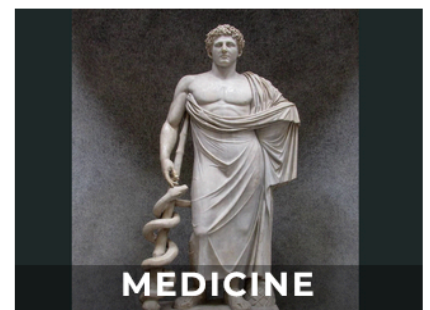
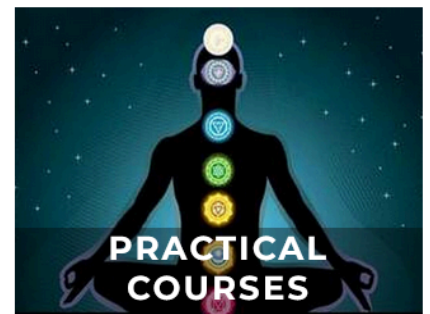
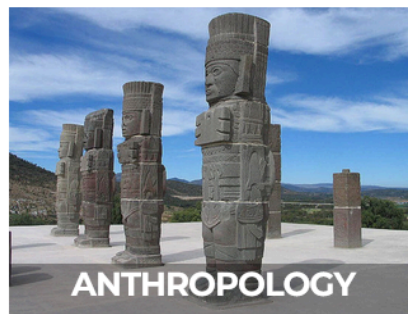
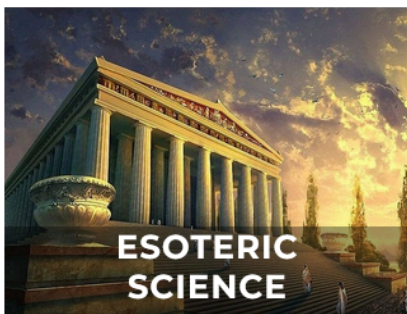
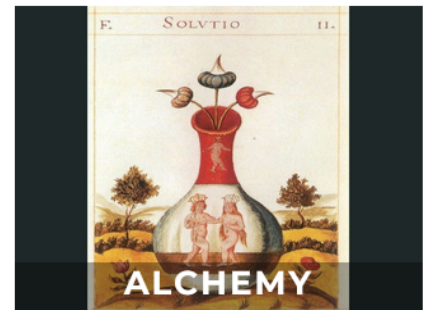
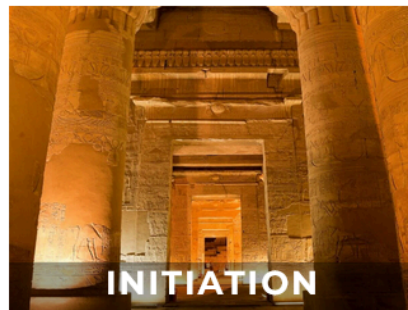
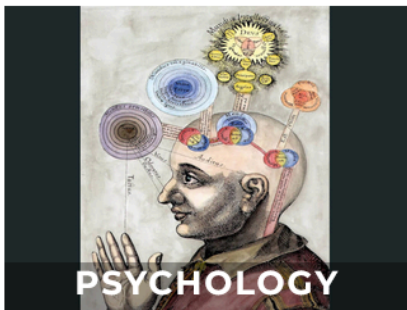
The Solar System Ors, the Cosmic Man, needs to completely *self-awaken* in the cell and in man so that it can become brighter and brighter (from the book *The Buddha's Necklace*).

Recommended Reading

We recommend the study of the book *Handbook of Practical Magic*, to get a greater understanding of the subject of Astrological Magic.



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